

# Classification of Regular Polytopes

$P$  -  $n$ -dim polytope

A (complete) flag in  $P$  is a seq of faces,

$$F_0 \subset F_1 \subset \dots \subset F_n = P$$

with  $\dim F_i = i$ .

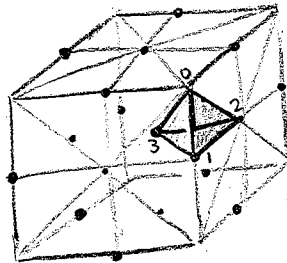
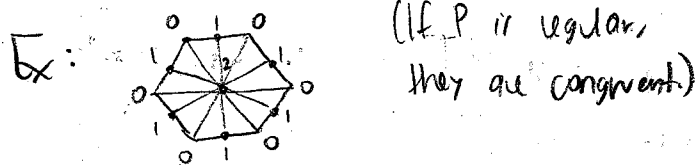
Note: If you move  $P$  around, to determine the position of  $P$  it is enough to specify the position of a flag.

Def  $P$  is regular if there is an isometry (distance preserving lin. transf.) from any flag to any other flag.

"looks the same from any flag"

## Barycentric Subdiv of $P$ :

- Put a vertex in the center of mass of each face
- Fill in the simplex connecting the vertices of each flag. They subdivide  $P$ .



Choose a "fundamental chamber"  $C$

Note:

$$\left( \begin{array}{c} \text{chambers of} \\ \text{subdiv. of } P \end{array} \right) \leftrightarrow \left( \begin{array}{c} \text{flags} \\ \text{of } P \end{array} \right) \leftrightarrow \left( \begin{array}{c} \text{symmetries} \\ \text{of } P \end{array} \right)$$

$n$  basic reflections:  $(0 \leq i \leq n-1)$

$S_i$  fixes all vertices of  $C$  except  $i$

Fact. The group of symmetries of  $P$  is the Coxeter gp gen by  $S_0, \dots, S_{n-1}$

In example,  $\angle 0,1 = \frac{\pi}{4}$ ,  $\angle 1,2 = \frac{\pi}{3}$ ,  $\angle 0,2 = \frac{\pi}{2}$

cube  $\rightarrow$   $W = \begin{array}{c} 0 \quad 1 \quad 2 \\ \text{---} \\ 4 \quad 3 \end{array}$

Fact  $\angle i,j = \frac{\pi}{2}$  for  $|i-j| > 1$

Ex, why  $\angle 0,2 = \frac{\pi}{2}$ ? Let  $F_1$  be the face of 1

- $S_2$  fixes  $F_1 \rightarrow \alpha_2 \perp F_1$
- $S_0$  sends  $0$  to  $0'$  on  $F_1 \rightarrow 00' \in F_1 \rightarrow \alpha_1 \in F_1 \rightarrow \alpha_1 \perp \alpha_2$

So:

- The group of symmetries of a regular polytope is a finite Coxeter group
- The Coxeter diagram is a path

So it is one of:

$A_n$	$\overset{0}{\bullet} \xrightarrow{1} \bullet \dots \bullet \xrightarrow{n} \bullet$	simplex
$B_n$	$\overset{0}{\bullet} \xrightarrow[4]{1} \bullet \dots \bullet \xrightarrow{n-1} \bullet$	hypercube cross polytope
	$\overset{0}{\bullet} \xrightarrow[4]{1} \bullet \dots \bullet \xrightarrow{m} \bullet$	
$H_3$	$\overset{0}{\bullet} \xrightarrow[5]{1} \bullet \xrightarrow{2} \bullet$	icosahedron dodecahedron
	$\overset{0}{\bullet} \xrightarrow[5]{1} \bullet \xrightarrow{2} \bullet$	
$F_4$	$\overset{0}{\bullet} \xrightarrow[4]{1} \bullet \xrightarrow[4]{2} \bullet \xrightarrow{3} \bullet$	24-cell
$H_4$	$\overset{0}{\bullet} \xrightarrow[5]{1} \bullet \xrightarrow[5]{2} \bullet \xrightarrow{3} \bullet$	120-cell 600-cell
	$\overset{0}{\bullet} \xrightarrow[5]{1} \bullet \xrightarrow[5]{2} \bullet \xrightarrow{3} \bullet$	

The Coxeter diagram determines the angle between the faces of the fundamental chamber which in turn determines the polytope.

So these are all the regular polytopes!

