



counting lattice points in polytopes

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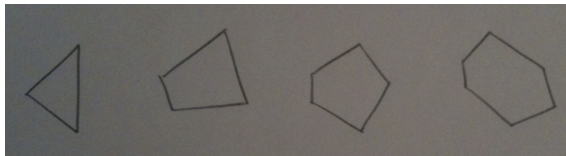
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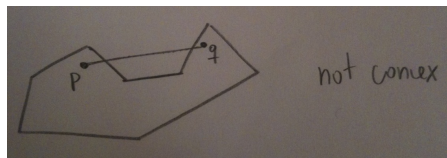
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2-D: Polygons



Let's focus on *convex* polygons:



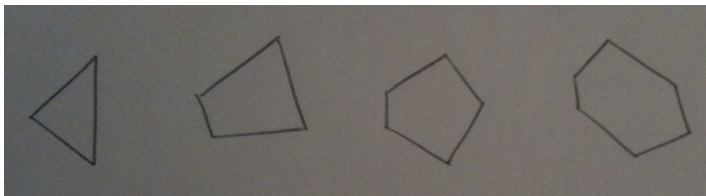
P is **convex** if:

If $p, q \in P$, then the whole line segment pq is in P .

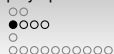


2-D: Polygons

Combinatorially, polygons are very simple:

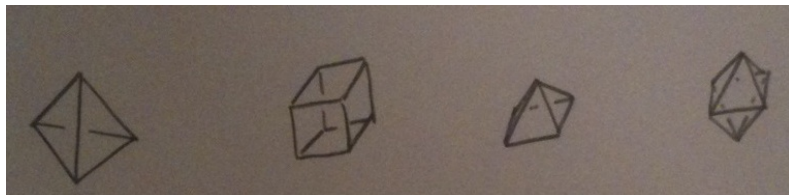


- One “combinatorial” type of n -gon for each n .
- One “regular” n -gon for each n .



3-D: Polyhedra

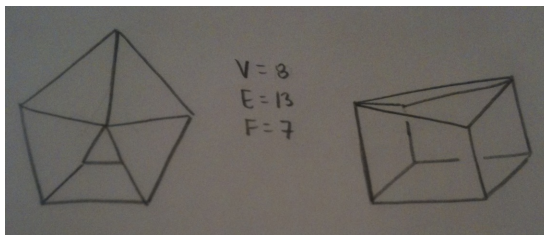
The combinatorial types in 3-D are much more complicated (and interesting)



Combinatorial type doesn't depend just on number of vertices.
Keep track of numbers V , E , F of vertices, edges, and faces.

3-D: Polyhedra

Keep track of numbers V , E , F of vertices, edges, and faces.
But even that is not enough! Two combinatorially different polytopes can have the same numbers (V, E, F)



Also, **not every combinatorial type has a “regular” polytope.**

Only regular polytopes:

tetrahedron, cube, octahedron, dodecahedron, icosahedron.

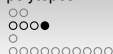
3-D: Polyhedra

					?	?	?
V	4	8	5	6	20	12	60
E	6	12	8	12	30	30	90
F	4	6	5	8	12	20	32

Theorem. (Euler 1752) $V - E + F = 2.$

Klee: "first landmark in the theory of polytopes"

Alexandroff-Hopf: "first important event in topology"



3-D: Polyhedra

Question.

Given numbers V, E, F , can you construct a polytope with V vertices, E edges, and F faces?

Theorem. (Steinitz, 1906)

There exists a polytope with V vertices, E edges, and F faces if and only if

$$V - E + F = 2, \quad V \leq 2F - 4, \quad F \leq 2V - 4.$$



4-D: Polychora

In 4-D, things are even more complicated (and interesting).

Euler's theorem?

$$V - E + F - S = 0.$$

Steinitz's theorem?

Not yet. But Ziegler et. al. have made significant progress.

Regular polychora?

simplex, cube, crosspolytope, 24-cell, 120-cell, 600-cell

Discovered by **Ludwig Schläfli** and by **Alicia Boole Stott**.
(She coined the term "polytope".)

But what are we even talking about? **What is a polytope?**

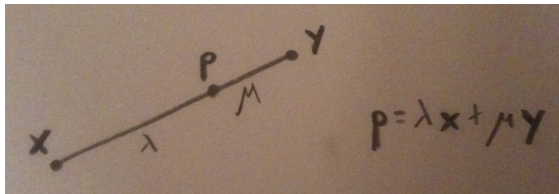


n -D: Polytopes

What is a polytope? (First answer.)

In 1-D: "polytope" = segment

$$\begin{aligned}\overline{\mathbf{x}\mathbf{y}} &= \text{"convex hull" of } \mathbf{x} \text{ and } \mathbf{y} \\ &= \{ \lambda \mathbf{x} + \mu \mathbf{y} : \lambda, \mu \geq 0, \lambda + \mu = 1 \}\end{aligned}$$

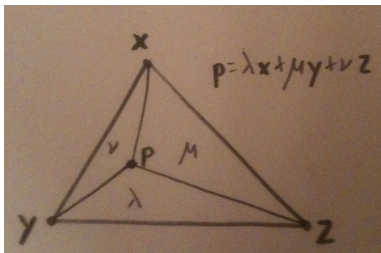


n -D: Polytopes

What is a polytope? (First answer.)

In 2-D:

$$\begin{aligned}
 \triangle \mathbf{x}\mathbf{y}\mathbf{z} &= \text{"convex hull" of } \mathbf{x}, \mathbf{y}, \text{ and } \mathbf{z} \\
 &= \mathbf{conv}(\mathbf{x}, \mathbf{y}, \mathbf{z}) \\
 &= \{ \lambda \mathbf{x} + \mu \mathbf{y} + \nu \mathbf{z} : \lambda, \mu, \nu \geq 0, \lambda + \mu + \nu = 1 \}
 \end{aligned}$$





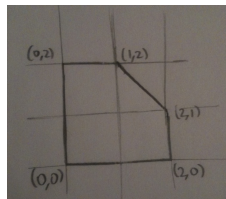
n -D: Polytopes

What is a polytope? (First answer.)

Definition. A **polytope** is the convex hull of m points in $\mathbb{R}^d$:

$$P = \mathbf{conv}(\mathbf{v}_1, \dots, \mathbf{v}_m) := \left\{ \sum_{i=1}^m \lambda_i \mathbf{v}_i : \lambda_i \geq 0, \sum_{i=1}^m \lambda_i = 1 \right\}$$

Trouble: Hard to tell whether a point is in the polytope or not.





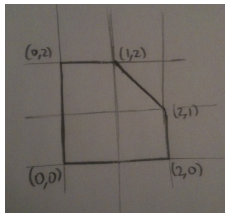
n -D: Polytopes

What is a polytope? (Second answer.)

Definition. A **polytope** is the solution to a system of linear inequalities in $\mathbb{R}^d$:

$$P = \left\{ \mathbf{x} \in \mathbb{R}^d : A\mathbf{x} \leq \mathbf{b} \right\}$$

(**Trouble**: Hard to tell
what are the vertices.)





n -D: Polytopes

What is a polytope? (Both answers are the same.)

Theorem. A subset of $\mathbb{R}^d$ is the convex hull of a finite number of points if and only if it is the bounded set of solutions to a system of linear inequalities.

Note.

It is tricky, but possible, to go from the **V-description** to the **H-description** of a polytope. The software `polymake` does it.

Examples of polytopes

1. Simplices

(point, segment, triangle, tetrahedron, ...)

Let $\mathbf{e}_i = (0, \dots, 0, 1, 0, \dots, 0) \in \mathbb{R}^d$. (1 in i th position)

The **standard $(d - 1)$ -simplex** is

$$\begin{aligned} \Delta_{d-1} &:= \mathbf{conv}(\mathbf{e}_1, \dots, \mathbf{e}_d) \\ &= \left\{ \mathbf{x} \in \mathbb{R}^d : x_i \geq 0, \sum_{i=1}^d x_i = 1 \right\} \end{aligned}$$



Examples of polytopes

2. Cubes

(point, segment, square, cube, ...)

The *standard d -cube* is

$$\begin{aligned}\square_d &:= \mathbf{conv}(\mathbf{b} : \text{all } b_i \text{ equal 0 or 1}) \\ &= \left\{ \mathbf{x} \in \mathbb{R}^d : 0 \leq x_i \leq 1 \right\}\end{aligned}$$



Examples of polytopes

3. Crosspolytopes

(point, segment, square, octahedron, ...)

The d -crosspolytope is

$$\begin{aligned} \diamond_d &:= \text{conv}(-\mathbf{e}_1, \mathbf{e}_1, \dots, -\mathbf{e}_d, \mathbf{e}_d) \\ &= \left\{ \mathbf{x} \in \mathbb{R}^d : \sum_{i=1}^d a_i x_i \leq 1 \text{ whenever all } a_i \text{ are } -1 \text{ or } 1 \right\} \end{aligned}$$



Two very nice facts about polytopes. (Schläfli, 1850)

- **Euler's theorem:**

If f_i is the number of i -dimensional faces, then

$$f_1 - f_2 + \cdots \pm f_{d-1} = \begin{cases} 0 & \text{if } d \text{ is even,} \\ 2 & \text{if } d \text{ is odd.} \end{cases}$$

(Roots of algebraic topology.)

- **Classification of regular polytopes:**

The only regular polytopes are:

- the d -simplices (all d),
- the d -cubes (all d),
- the d -crosspolytopes (all d),
- the icosahedron and dodecahedron ($d = 3$),
- the 24-cell, the 120-cell, and the 600-cell ($d = 4$).

(Roots of Coxeter group theory.)



Corte de comerciales.

For more information about

- polytopes
- Coxeter groups,
- matroids, and
- combinatorial commutative algebra,

please visit

<http://math.sfsu.edu/federico/>

where you will find links to the (150+) lecture videos and notes of my courses at San Francisco State University and the Universidad de Los Andes.

(Also exercises, discussion forum, research projects, etc.)

(San Francisco State University – Colombia Combinatorics Initiative)

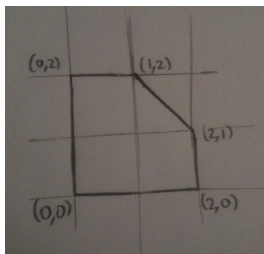
Polygons

Question. How does the combinatorialist measure a polytope?

Answer. By counting! (Counting what?)

Continuous measure: area

Discrete measure: number of lattice points



area: $3\frac{1}{2}$

lattice points: 8 total, 1 interior.

Polygons

Continuous measure: area

Discrete measure: number of lattice points

From discrete to continuous:

Theorem. (Pick, 1899)

Let P be a polygon with integer vertices. If

I = number of interior points of P and

B = number of boundary points of P , then

$$\text{Area}(P) = I + \frac{B}{2} - 1$$

In the example,

$$\text{Area}(P) = \frac{7}{2}, \quad I = 1, \quad B = 7.$$



Polytopes

To extend to n dimensions, we need to count more things.

Continuous measure: volume = $\int_P dV$

Discrete measure: number of lattice points

A richer discrete measure:

Let $L_P(n)$ = number of lattice points in nP .

Let $L_{P^\circ}(n)$ = number of interior lattice points in nP .

In example,

$$L_P(n) = \frac{7}{2}n^2 + \frac{7}{2}n + 1,$$

$$L_{P^\circ}(n) = \frac{7}{2}n^2 - \frac{7}{2}n + 1.$$



Examples

2. Cube

In 3-D, $L_{\square_3}(n) = (n + 1)^3$ (a cubical grid of size $n + 1$)

$L_{\square_3^\circ}(n) = (n - 1)^3$ (a cubical grid of size $n - 1$)

Examples

2. Cube

In dimension 3, $L_{\square_3}(n) = (n+1)^3$, $L_{\square_3^\circ}(n) = (n-1)^3$.

In dimension d , we need to count lattice points in

$$n\square_d = \left\{ \mathbf{x} \in \mathbb{R}^d : 0 \leq x_i \leq n \right\}.$$

Lattice points:

$(y_1, \dots, y_d) \in \mathbb{Z}^d$ with $0 \leq y_i \leq n$. ($n+1$ options for each y_i)

Interior lattice points:

$(y_1, \dots, y_d) \in \mathbb{Z}^d$ with $0 < y_i < n$. ($n-1$ options for each y_i)

$$L_{\square_d}(n) = (n+1)^d, \quad L_{\square_d^\circ}(n) = (n-1)^d.$$

Examples

1. Simplex

Count points in

$$n\Delta_{d-1} = \left\{ \mathbf{x} \in \mathbb{R}^d : x_i \geq 0, \sum_{i=1}^d x_i = n \right\}.$$

Interior points: $(y_1, \dots, y_d) \in \mathbb{Z}^d$ with $y_i > 0, \sum_{i=1}^d y_i = n$.

$$L_{\Delta_d^\circ}(n) = \binom{n-1}{d-1}.$$

Lattice points: $(y_1, \dots, y_d) \in \mathbb{Z}^d$ with $y_i \geq 0, \sum_{i=1}^d y_i = n$.

$z_i = y_i + 1 \leftrightarrow (z_1, \dots, z_d) \in \mathbb{Z}^d$ with $z_i > 0, \sum_{i=1}^d z_i = n + d$.

$$L_{\Delta_d}(n) = \binom{n+d-1}{d-1}.$$



Examples

3. Crosspolytope: *Skip.*

4. The “coin polytope”

Let $f(N)$ = number of ways to make change for N cents using (an unlimited supply of) quarters, dimes, nickels, and pennies.

Notice: $f(N)$ is the number of lattice points in the polytope

$$\text{Coin}(N) = \{(q, d, n, p) \in \mathbb{R}^4 : q, d, n, p \geq 0, 25q + 10d + 5n + p = N\}$$

Now, $\text{Coin}(N) = N\text{Coin}(1)$, so

$$L_{\text{Coin}(1)}(N) = f(N), \quad L_{\text{Coin}(1)^\circ}(N) = f(N - 41).$$

Warning: Coin(1) does not have integer vertices.



Ehrhart's theorem

Theorem. (Ehrhart, 1962)

Let P be a d -polytope with integer vertices in $\mathbb{R}^d$. Then

$$L_P(n) = c_d n^d + c_{d-1} n^{d-1} + \cdots + c_1 n + c_0$$

is a polynomial in n of degree d . Also,

$$c_d = \text{Vol}(P), \quad c_{d-1} = \text{"Surface Vol"}(P), \quad c_0 = 1.$$

So (discrete) counting gives us the (continuous) volume of P .

This is called the **Ehrhart polynomial** of P .



Ehrhart's theorem

Theorem. (Ehrhart, 1962) For a d -polytope P ,

$$L_P(n) = c_d n^d + c_{d-1} n^{d-1} + \cdots + c_1 n + c_0$$

is the Ehrhart polynomial of P .

Define the Ehrhart series of P to be

$$\text{Ehr}_P(z) = \sum_{n \geq 0} L_P(n) z^n = L_P(0) z^0 + L_P(1) z^1 + L_P(2) z^2 + \cdots$$

In our first example,

$$\text{Ehr}_P(z) = \sum_{n \geq 0} \left(\frac{7}{2} n^2 + \frac{7}{2} n + 1 \right) z^n = \cdots = \frac{1 + 5z + z^2}{(1 - z)^3}$$

for $|z| < 1$.



Examples

1. Simplex. We computed the Ehrhart polynomial:

$$L_{\Delta_d}(n) = \binom{n+d-1}{d-1} = \binom{n+d-1}{n} = \frac{(n+d-1)(n+d-2)\dots(d+1)d}{d!}.$$

Notice that:

$$\binom{-d}{n} = \frac{(-d)(-d-1)\dots(-n-d+2)(-n-d+1)}{d!} = (-1)^n \binom{n+d-1}{d-1}$$

so

$$\text{Ehr}_{\Delta_d}(z) = \sum_{n \geq 0} L_{\Delta_d}(n) z^n = \sum_{n \geq 0} (-1)^n \binom{n+d-1}{d-1} z^n = (1-z)^{-d}.$$

In conclusion,

$$\text{Ehr}_{\Delta_d}(z) = \frac{1}{(1-z)^d}$$



Examples

2. Cube. We computed the Ehrhart polynomial:

$$L_{\square_d}(n) = (n+1)^d \quad \text{so} \quad Ehr_{\square_d}(z) = \sum_{n \geq 0} (n+1)^d z^n.$$

$$Ehr_{\square_0}(z) = \frac{1}{1-z}, \quad Ehr_{\square_1}(z) = \frac{1}{(1-z)^2}, \quad Ehr_{\square_2}(z) = \frac{1+z}{(1-z)^3}$$

$$Ehr_{\square_3}(z) = \frac{1+4z+z^2}{(1-z)^4}, \quad Ehr_{\square_4}(z) = \frac{1+11z+11z^2+z^3}{(1-z)^5}, \dots$$

To compute these use $Ehr_{\square_{d+1}}(z) = Ehr_{\square_d}(z) + z \frac{d}{dz} Ehr_{\square_d}(z)$

We are led to guess that

$$Ehr_{\square_d}(z) = \frac{a_0 z^0 + a_1 z^1 + \dots + a_d z^d}{(1-z)^{d+1}}$$

where a_i is a positive integer. What does it count?

Examples

2. Cube. The Ehrhart series of the d -cube is:

$$\text{Ehr}_{\square_d}(z) = \sum_{n \geq 0} (n+1)^d z^n = \frac{a_0 z^0 + a_1 z^1 + \cdots + z_d z^d}{(1-z)^{d+1}}$$

Theorem. (Euler 1755 / Carlitz, 1953) The number a_i equals the number of permutations of $[n]$ having exactly i descents.

Example: The permutations of $\{1, 2, 3\}$ and their descents:

123, 1**3**2, **2**13, 23**1**, **3**12, **3**2**1**

So

$$\text{Ehr}_{\square_3}(z) = \frac{1 + 4z + 1z^2}{(1-z)^3}.$$



Examples

3. Crosspolytope The Ehrhart series of the d -crosspolytope is:

$$Ehr_{\diamond_d}(z) = \frac{(1+z)^d}{(1-z)^{d+1}}.$$

Skip.

4. Coin polytope The Ehrhart series of the coin polytope is:

$$Ehr_{\text{Coin}}(z) = (1 + z^1 + z^{1 \cdot 2} + z^{1 \cdot 3} + \dots)(1 + z^5 + z^{5 \cdot 2} + z^{5 \cdot 3} + \dots) \\ (1 + z^{10} + z^{10 \cdot 2} + z^{10 \cdot 3} + \dots)(1 + z^{25} + z^{25 \cdot 2} + z^{25 \cdot 3} + \dots)$$

so

$$Ehr_{\text{Coin}}(z) = \frac{1}{(1-z)(1-z^5)(1-z^{10})(1-z^{25})}.$$

One of these is not like the others. Why?



Stanley's theorem

Theorem. (Stanley 1980) For any d -polytope with integer vertices, the Ehrhart series is of the form

$$\text{Ehr}_P(z) = \frac{a_0 z^0 + a_1 z^1 + \cdots + a_d z^d}{(1 - z)^{d+1}}$$

where $a_0, \dots, a_d$ are non-negative integers.

- If the vertices are rational, then for some integers $n_1, \dots, n_{d+1} > 0$:

$$\text{Ehr}_P(z) = \frac{a_0 z^0 + a_1 z^1 + \cdots + a_d z^d}{(1 - z^{n_1}) \cdots (1 - z^{n_{d+1}})}$$

- If the vertices are irrational, nobody knows.

Strategy of proof: Prove it for simplices, then “triangulate”.



Ehrhart reciprocity

If we plug $n \in \mathbb{N}$ into the Ehrhart polynomial, we get

$$L_P(n) = \text{number of lattice points in } nP$$

A strange idea: What if we plug in a negative integer $-n$?

$$L_P(-n) = ??$$

Something amazing happens:

Theorem. (Macdonald 1971) For any d -polytope with integer vertices,

$$L_P(-n) = (-1)^d L_{P^\circ}(n).$$

We get the number of interior points in nP !



Ehrhart reciprocity v2

Put differently,

Theorem. (Macdonald 1971) If the Ehrhart polynomial of P is

$$L_P(n) = c_d n^d + c_{d-1} n^{d-1} + \cdots + c_1 n + c_0$$

then the interior Ehrhart polynomial is

$$L_{P^\circ}(n) = c_d n^d - c_{d-1} n^{d-1} + \cdots \pm c_1 n \mp c_0.$$

For instance, recall that in our example:

$$L_P(n) = \frac{7}{2}n^2 + \frac{7}{2}n + 1, \quad L_{P^\circ}(n) = \frac{7}{2}n^2 - \frac{7}{2}n + 1.$$



Back to Pick's theorem

Theorem. (Pick, 1899)

Let P be a polygon with integer vertices. If
 I = number of interior points of P and
 B = number of boundary points of P , then

$$\text{Area}(P) = I + \frac{B}{2} - 1$$

Proof: We have

$$L_P(n) = an^2 + bn + c,$$

$$L_{P^o}(n) = an^2 - bn + c.$$

Therefore

$$I = a - b + c, \quad B = 2b \quad \longrightarrow \quad I + \frac{B}{2} - 1 = a + c - 1.$$

But we saw that $a = \text{Area}(P)$ and $c = 1$. $\square$



Thank you very much.

Muchas gracias.



Corte de comerciales.

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